Constructing models of various types 0000000

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## Finite Hilbert's incidence geometry & friends

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Joint work with B. Bašić, M. Maksimović and M. Šobot

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# Hilbert's axioms of incidence

• Primitive terms: point, line, plane.

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- Primitive terms: point, line, plane.
- Primitive relation: incidence.

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- Primitive terms: point, line, plane.
- Primitive relation: incidence.
- Axioms (A):
  - $I_1$ : For every two points A, B there exists a line a that contains each of the points A, B.
  - $I_2$ : For every two points A, B there exists no more than one line that contains each of the points A, B.
  - $I_3$ : There exist at least two points on a line. There exist at least three points that do not lie on a line.
  - *I*<sub>4</sub>: For any three points *A*, *B*, *C* that do not lie on the same line there exists a plane  $\alpha$  that contains each of the points *A*, *B*, *C*. For every plane there exists a point which it contains.
  - $I_5$ : For any three points A, B, C that do not lie on one and the same line there exists no more than one plane that contains each of the three points A, B, C.
  - $I_6$ : If two points A, B of a line a lie in a plane  $\alpha$  then every point of a lies in the plane  $\alpha$ .
  - h: If two planes  $\alpha$ ,  $\beta$  have a point A in common then they have at least one more point B in common.
  - $I_8$ : There exist at least four points which do not lie in a plane.

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  - h: If two planes  $\alpha$ ,  $\beta$  have a point A in common then they have at least one more point B in common.
  - $I_8$ : There exist at least four points which do not lie in a plane.
- We are interested in finite models (*P*, *L*, PI) of *A*.

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# The 4-point model

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# The 4-point model

The smallest finite model of  $\mathscr{A}$ :



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# Tetrahedron-models

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## Tetrahedron-models

#### Theorem

Let *n* be an integer,  $n \ge 4$ . Let *i* be an integer,  $2 \le i \le \lfloor \frac{n}{2} \rfloor$ . Let:  $P = \{1, 2, ..., n\},$   $L = \{\{1, 2, ..., i\}, \{i + 1, i + 2, ..., n\}\} \cup \{\{x, y\} : 1 \le x \le i, i + 1 \le y \le n\},$   $PI = \{\{1, 2, ..., i, x\} : i + 1 \le x \le n\} \cup \{\{i + 1, i + 2, ..., n, y\} : 1 \le y \le i\}.$ Then (P, L, PI) is a model of  $\mathscr{A}$ .

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• We call a model of this type a *tetrahedron-model*.

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#### Theorem



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# Tetrahedron-models

#### Theorem



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### Proposition

There are  $\lfloor \frac{n-2}{2} \rfloor$  nonisomorphic tetrahedron-models of  $\mathscr{A}$ .

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# **Projective spaces**

• Axioms of a projective space:



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- Axioms of a projective space:
  - $P_1$ : For any two distinct points P and Q there is exactly one line that is incident with P and Q. This line is denoted by PQ.

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  - $P_1$ : For any two distinct points P and Q there is exactly one line that is incident with P and Q. This line is denoted by PQ.
  - $P_2$ : Let A, B, C and D be four points such that AB intersects the line CD. Then AC also intersects the line BD.

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- Axioms of a projective space:
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  - P3: Any line is incident with at least three points.

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  - $P_3$ : Any line is incident with at least three points.
  - P4: There are at least two lines.
- The *n*-dimensional projective space over the field of order *q*, denoted by PG(n, q): the (n + 1)-dimensional vector space over the field of order *q*, where points are interpreted as 1-dimensional subspaces, and lines are interpreted as 2-dimensional subspaces.

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- By the Veblen-Young theorem, if the dimension of a finite projective space is at least 3 (which means that there is a pair of nonintersecting lines), then that space is isomorphic to PG(n, q) for some n and q.

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#### Theorem

Let  $F^4$  be a 4-dimensional vector space over some finite field F of order q. Let P be the set of 1-dimensional subspaces of  $F^4$ , let L be the set of 2-dimensional subspaces, and let PI be the set of 3-dimensional subspaces. Then (P, L, PI) is a model of  $\mathscr{A}$ .

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• We call a model of this type a *projective-space-model*.

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• We call a model of this type a *projective-space-model*.

### Proposition

Up to isomorphism, there is one n-element projective-space-model of  $\mathscr{A}$  for each number n of the form  $q^3 + q^2 + q + 1$ , where q is a prime power.

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# Extensions of projective planes

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## Extensions of projective planes

- Projective planes (two-dimensional projective spaces): replace  $P_2$  by
  - $P'_2$ : Any two lines have at least one point in common.

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## Extensions of projective planes

- Projective planes (two-dimensional projective spaces): replace P<sub>2</sub> by
  - $P'_2$ : Any two lines have at least one point in common.

### Theorem

Let P' and L' be the set of points and the set of lines of some projective plane. Let:

$$P = P' \cup \{X\}, \text{ where } X \notin P'; \\ L = L' \cup \{\{Y, X\} : Y \in P'\}; \\ PI = \{P'\} \cup \{I \cup \{X\} : I \in L'\}.$$

Then (P, L, PI) is a model of  $\mathscr{A}$ .

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Then (P, L, PI) is a model of  $\mathscr{A}$ .

• We call a model of this type a *projective-plane-model*.

### Proposition

For each n of the form  $q^2 + q + 2$ , where q is a number such that there exists a projective plane of order q, there are as many n-element projective-plane-models of  $\mathscr{A}$  as there are nonisomorphic projective planes with n - 1 points.

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# Extensions of projective planes

The projective-plane-model with 14 points:



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# Combinatorial designs

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# Combinatorial designs

The pair D = (X, β), with |X| = v and β ⊆ P<sub>=k</sub>(X), is called a t-(v, k, λ) design, and the members of β are called *blocks*, if every t-subset of X occurs in exactly λ blocks. We assume v > k > t ≥ 1 and λ ≥ 1.

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- An intersection number of a design: cardinality of the intersection of some two blocks in the design.

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- An intersection number of a design: cardinality of the intersection of some two blocks in the design.
- Quasi-symmetric designs: designs with exactly two intersection numbers.

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- Quasi-symmetric designs: designs with exactly two intersection numbers.

### Theorem

Let  $(X, \beta)$  be a quasi-symmetric 3-(v, k, 1) design with intersection numbers 0 and 2. Let P = X, let L be the set of all two-element subsets of X and let  $PI = \beta$ . Then (P, L, PI) is a model of  $\mathscr{A}$ .

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• We call a model of this type a *design-model*.
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### Proposition

There are exactly two nonisomorphic design-models of  $\mathscr{A}$ . These are the 3-(8,4,1) design and the 3-(22,6,1) design, corresponding to n = 8 and n = 22, respectively.

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## Combinatorial designs

The design-model with 8 points:



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## A lower bound for the number of *n*-point models

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## A lower bound for the number of *n*-point models

• Hilblnc(*n*): the number of nonisomorphic models of  $\mathscr{A}$  with the point set  $\{1, 2, ..., n\}$ .

## A lower bound for the number of *n*-point models

• HilbInc(*n*): the number of nonisomorphic models of  $\mathscr{A}$  with the point set  $\{1, 2, ..., n\}$ .

#### Theorem

Let n be a positive integer. Then:

$$\mathsf{HilbInc}(n) \geqslant \left\lfloor \frac{n-2}{2} \right\rfloor + i + j + k,$$

where

$$i = \begin{cases} 1, & \text{if } n = q^3 + q^2 + q + 1 \text{ for some prime power } q; \\ 0, & \text{otherwise;} \end{cases}$$

$$j = \begin{cases} \text{the number of projective} & \text{if } n = q^2 + q + 2 \text{ for some } q \text{ for which} \\ \text{planes of order } q, & \text{exists a projective plane of order } q; \\ 0, & \text{otherwise;} \end{cases}$$

$$k = \begin{cases} 1, & \text{if } n = 8 \text{ or } n = 22; \\ 0, & \text{otherwise.} \end{cases}$$

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## Matroids to the rescue

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## Matroids to the rescue

## • Matroid: $(E, \mathscr{I})$ , where E is finite and $\mathscr{I} \subseteq P(E)$ , such that:

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•  $I \in \mathscr{I} \land I' \subseteq I \Rightarrow I' \in \mathscr{I}$ ;  
•  $I, I' \in \mathscr{I} \land |I'| < |I| \Rightarrow (\exists e \in I \setminus I')(I' \cup \{e\} \in \mathscr{I}).$ 

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• Simple matroid:  $P_{\leq 2}(E) \subseteq \mathscr{I}$ .

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## Matroids to the rescue

- Matroid:  $(E, \mathscr{I})$ , where E is finite and  $\mathscr{I} \subseteq P(E)$ , such that:
  - $\varnothing \in \mathscr{I}$ ; •  $I \in \mathscr{I} \land I' \subseteq I \Rightarrow I' \in \mathscr{I}$ ; •  $I, I' \in \mathscr{I} \land |I'| < |I| \Rightarrow (\exists e \in I \setminus I')(I' \cup \{e\} \in \mathscr{I}).$
- Simple matroid:  $P_{\leq 2}(E) \subseteq \mathscr{I}$ .
- Rank: for  $X \subseteq E$ ,

$$r(X) = \max\{|Y| : Y \subseteq X, Y \in \mathscr{I}\}.$$

Constructing models of various types

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## Matroids to the rescue

- Matroid:  $(E, \mathscr{I})$ , where E is finite and  $\mathscr{I} \subseteq P(E)$ , such that:
  - $\varnothing \in \mathscr{I}$ ; •  $I \in \mathscr{I} \land I' \subseteq I \Rightarrow I' \in \mathscr{I}$ ; •  $I, I' \in \mathscr{I} \land |I'| < |I| \Rightarrow (\exists e \in I \setminus I')(I' \cup \{e\} \in \mathscr{I}).$
- Simple matroid:  $P_{\leq 2}(E) \subseteq \mathscr{I}$ .
- Rank: for  $X \subseteq E$ ,

$$r(X) = \max\{|Y| : Y \subseteq X, Y \in \mathscr{I}\}.$$

• Closure operator:  $cl : P(E) \mapsto P(E)$ ,

$$cl(X) = \{x \in E : r(X \cup \{x\}) = r(X)\}.$$

Closed set: cl(X) = X.

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## A neat duality

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## A neat duality

- Recall that the following statement can be derived from  $\mathscr{A}$ :
  - $I_{\rm CC}$  For every plane there exist three points which it contains, which do not lie on the same line.

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## A neat duality

- Recall that the following statement can be derived from  $\mathscr{A}$ :
  - $I_{\mathbb{C}}(\cdot)$  For every plane there exist three points which it contains, which do not lie on the same line.

#### Theorem

a) Let Mod, Mod = (P, L, Pl), be a model of  $\mathscr{A} \setminus \{I_7\} \cup \{I_{\ddots}\}$ . Let  $M_{Mod} = (P, \mathscr{I})$ , where

 $\mathscr{I} = \{X : X \subseteq P, |X| \leq 2 \text{ or } (|X| = 3 \text{ and the elements of } X \text{ are not collinear}) \\ \text{ or } (|X| = 4 \text{ and the elements of } X \text{ are not coplanar})\}.$ 

Then  $M_{Mod}$  is a simple matroid of rank 4.

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Then  $M_{Mod}$  is a simple matroid of rank 4.

b) Let M,  $M = (E, \mathscr{I})$ , be a simple matroid of rank 4. Let  $Mod_M = (E, L, PI)$ , where

$$L = \{X : X \text{ is a closed subset of } E \text{ of rank } 2\}$$

and

 $PI = \{X : X \text{ is a closed subset of } E \text{ of rank } 3\}.$ 

Then  $Mod_M$  is a model of the axiom set  $\mathscr{A} \setminus \{I_7\} \cup \{I_1\}$ .

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## A neat duality

- Recall that the following statement can be derived from  $\mathscr{A}$ :
  - $I_{\mathbb{C}^{1}}$  . For every plane there exist three points which it contains, which do not lie on the same line.

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Then  $Mod_M$  is a model of the axiom set  $\mathscr{A} \setminus \{I_7\} \cup \{I_{\cdot}\}$ .

c) If Mod is a model of the axiom set  $\mathscr{A} \setminus \{I_7\} \cup \{I_{\cdot}\}$ , then  $Mod_{Mod} = Mod$ . Similarly, if M is a simple matroid of rank 4, then  $M_{Mod_M} = M$ .

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# Counting up to 9

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# Counting up to 9

Therefore, enumerating models of the axiom set
 A \ {*I*<sub>7</sub>} ∪ {*I*<sub>..</sub>} is equivalent to enumerating simple matroids of rank 4.

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- Each model of  $\mathscr{A}$  is also a model of  $\mathscr{A} \cup \{I_{:.}\}$ .

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- Therefore, enumerating models of the axiom set
   A \ {I<sub>7</sub>} ∪ {I<sub>..</sub>} is equivalent to enumerating simple matroids of rank 4.
- Each model of  $\mathscr{A}$  is also a model of  $\mathscr{A} \cup \{I_{:.}\}$ .
- There are 185,981 simple matroids of rank 4 with 9 elements (and a negligible number of them with less elements), and thus the same number of models of A \ {*I*<sub>7</sub>} ∪ {*I*<sub>2</sub>}. We select those which additionally satisfy *I*<sub>7</sub>, and thus obtain the number of models of A with up to 9 elements.

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## A new approach for larger values

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• However, there are almost five billion such matroids with 10 elements, and thus we need a new approach for them.

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### Theorem

a) Let Mod, Mod = (P, L), be a model of 
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 $M_{Mod} = (P, \mathscr{I})$ , where  
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Then  $M_{Mod}$  is a simple matroid of rank 3.

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c) If Mod is a model of the axiom set  $\{I_1, I_2, I_3\}$ , then  $Mod_{M_{Mod}} = Mod$ . Similarly, if M is a simple matroid of rank 3, then  $M_{Mod_M} = M$ .

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The algorithm:

• For each matroid, we determine the model of  $\{I_1, I_2, I_3\}$  that corresponds to the considered matroid, that is, we determine the set of lines.

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- For each matroid, we determine the model of  $\{I_1, I_2, I_3\}$  that corresponds to the considered matroid, that is, we determine the set of lines.
- Then we determine subsets of points that are necessarily in the same plane; let us call such subsets "partial planes."

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- If two partial planes intersect in exactly one point, then (at least) one of them has to be "fused" with some other plane; we try all essentially different possibilities.

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- We iterate this as long as there are pairs of partial planes that intersect in exactly one point.

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- In most of the cases, all the points will "fall" in the same plane; if the process stops before this happens, we reach a model of  $\mathscr{A}$ .

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- In most of the cases, all the points will "fall" in the same plane; if the process stops before this happens, we reach a model of  $\mathscr{A}$ .
- Running the algorithm on all the 28,872,972 simple matroids of rank 3 with 12 elements took about ten days on 16 cores (and the time spent on matroids with less elements was insignificant).



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# Epilogue

#### Theorem

The exact number of nonisomorphic finite models of the first group of Hilbert's axiomatic system with n points, n = 1, 2, ..., 12, is given in the following table:

n	1	2	3	4	5	6	7	8	9	10	11	12
HilbInc(n)	0	0	0	1	1	2	2	5	3	4	4	6
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All these models are tetrahedron-models, with exactly three exceptions: a
projective-plane-model for n = 8, a design-model also for n = 8, and finally, for
n = 12, we have got a model that (to our surprise, and also delight) belongs to
none of the presented types, namely:

$$\begin{split} \mathcal{P} &= \{1,2,3,\ldots,12\};\\ \mathcal{L} &= \{\{1,2\},\{1,3\},\{1,4\},\{2,3\},\{2,4\},\{3,4\},\{5,6\},\{5,7\},\{5,8\},\{6,7\},\\ &\{6,8\},\{7,8\},\{9,10\},\{9,11\},\{9,12\},\{10,11\},\{10,12\},\{11,12\},\\ &\{1,5,9\},\{1,6,12\},\{1,7,10\},\{1,8,11\},\{2,5,11\},\{2,6,10\},\{2,7,12\},\\ &\{2,8,9\},\{3,5,12\},\{3,6,9\},\{3,7,11\},\{3,8,10\},\{4,5,10\},\{4,6,11\},\\ &\{4,7,9\},\{4,8,12\}\};\\ \mathsf{PI} &= \{\{1,2,3,4\},\{5,6,7,8\},\{9,10,11,12\},\{1,2,5,8,9,11\},\{1,2,6,7,10,12\},\\ &\{1,3,5,6,9,12\},\{1,3,7,8,10,11\},\{1,4,5,7,9,10\},\{1,4,6,8,11,12\},\\ &\{2,3,5,7,11,12\},\{2,3,6,8,9,10\},\{2,4,5,6,10,11\},\{2,4,7,8,9,12\},\\ &\{3,4,5,8,10,12\},\{3,4,6,7,9,11\}\}. \end{split}$$

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### The unexpected 12-element model:

